





Eat, Drink, Shop Healthy Challenge



I Quit 28-Day Countdown



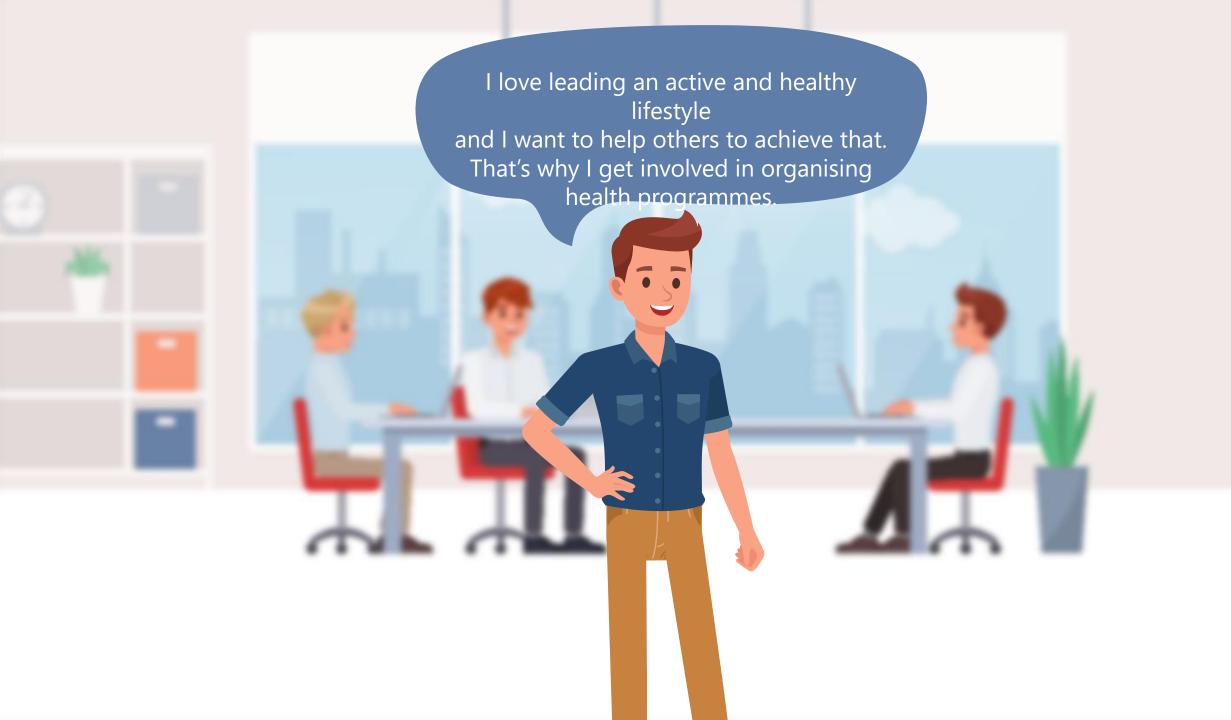
Lose to Win



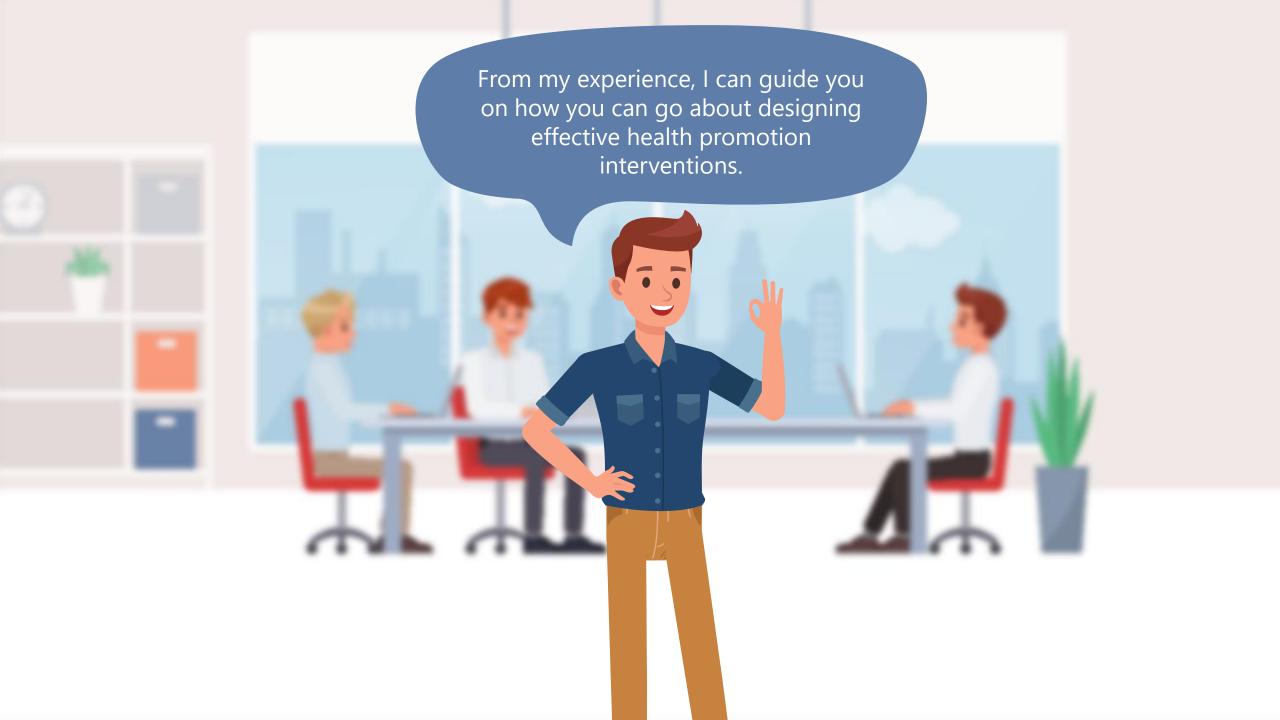
See, Hear & Eat Better



FIGHT The Spread Of Infectious
Diseases







#### **Learning Objectives**

#### By the end of the lesson, you will be able to:

Describe the use of marketing concepts, such as social marketing, marketing mix, and health communication, in the area of health promotion

1230

- Identify and describe key considerations when designing a marketing campaign for health promotion interventions
- Evaluate existing marketing campaigns for health promotion interventions
- Propose alternative strategies to an existing health promotion campaign based on selected principles of best practices



# **Health Communications**

- 1 Definition and objectives
- 2 Health communication strategies
- 3 Health communication methods

#### Definition

# Health communications are the study and practice

#### Examples:



Public health campaigns



Health education



Doctor and patient



The purpose of health communications is to influence personal health choices by improving health literacy

#### Objectives



#### **Key Objective #1**

Effectively communicate about important health issues. Helping people lead healthier lives in healthier communities.



#### **Key Objective #2**

Inform and influence individuals and communities to **enhance wellness** and **reduce illness and injury** by using appropriate media, community resources, and health promotion techniques.



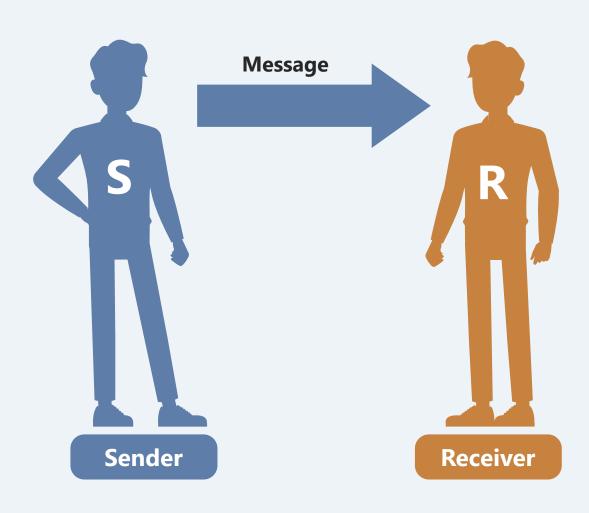
# Health munications Definition and objectives

- Health communication

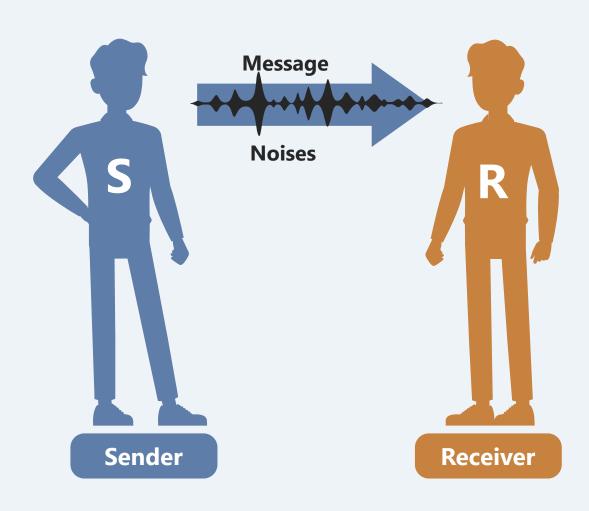
  Atrategias Considerations

  B. Attributes of Effective Health Communications
- 3 Health communication methods

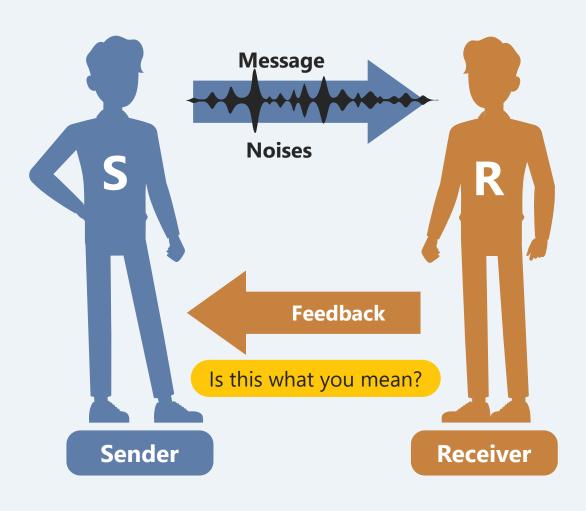
### **The Communication Loop**



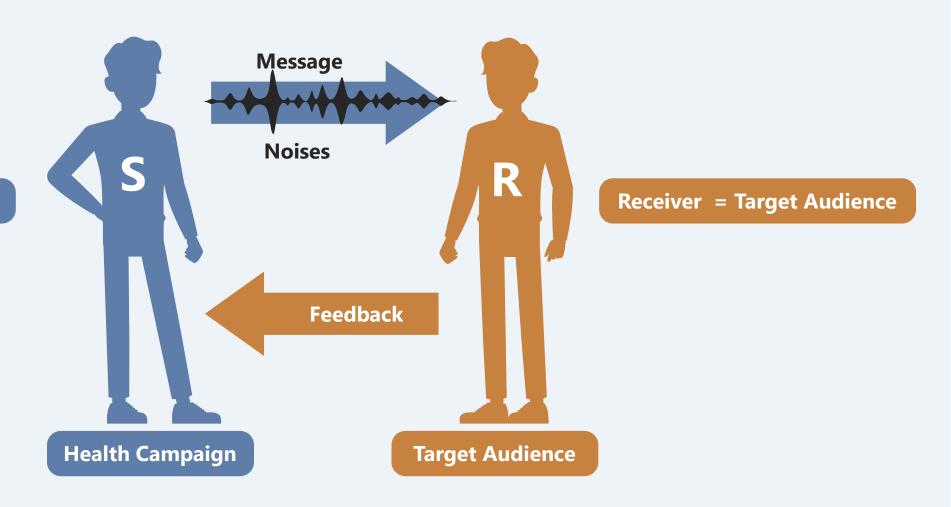
### **The Communication Loop**



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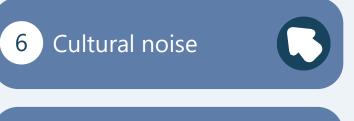
**Sender = Health Campaign** 

# Barriers to Effective Communications

- 1 Physical barriers
- 2 Language
- 3 Emotional noise
- 4 Physiological barriers
- Problems with structure design



Click on a button for more details



- 7 Lack of common experience
- 8 Ambiguity and overuse of abstractions
- 9 Information overload
- Jumping to conclusions



# Barriers to Effective Communications

- 1 Physical barriers
- 2 Language



3 Emotional noise

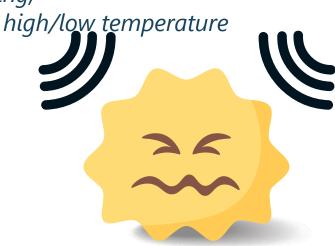


Problems with structure design



#### **Physical barriers**

- ◆ Tangible items that impede communication *Example*: Poor communication devices
- Physical environment
  Examples: Background noises, poor lighting,



6 Cultural noise



7 Lack of common experience



8 Ambiguity and overuse of abstractions



9 Information overload





# Barriers to Effective Communications

1 Physical barriers



2 Language

3 Emotional noise



4 Physiological barriers



## Language

People of different demographic groups and geographical regions within a country can speak the same language but have different understanding of the same message.

#### **Examples:**

Slang, professional jargon, regional colloquialisms



6 Cultural noise



7 Lack of common experience



8 overuse of abstractions



9 Information overload





# Barriers to Effective Communications

### 1 Physical barriers



2 Language



3 Emotional noise

4 Physiological barriers

Problems with structure design



#### **Emotional noise**

Strong emotions that can interfere the receiver's ability to interpret a message objectively.

#### **Examples:**

Anger, sadness, the readiness, willingness, or eagerness of the receiver





6 Cultural noise



7 Lack of common experience



8 Ambiguity and overuse of abstractions



9 Information overload





# Barriers to Effective Communications

1 Physical barriers



2 Language



3 Emotional noise



4 Physiological barriers

Problems with structure design



#### **Physiological barriers**

Affects a receiver's ability to receive the information.

#### **Examples:**

Ill health, poor eyesight, hearing difficulties, and pain



6 Cultural noise



7 Lack of common experience



8 Ambiguity and overuse of abstractions



9 Information overload





# Barriers to Effective Communications

1 Physical barriers



2 Language



3 Emotional noise



4 Physiological barriers

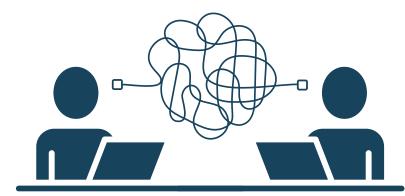


**Problems with structure design** 

Unclear structures within organisations making communications difficult.

#### **Examples:**

Bad information systems, lack of supervision, and employee training



6 Cultural noise



7 Lack of common experience



8 Ambiguity and overuse of abstractions



9 Information overload





### **Barriers to Effective** Communications

### Physical barriers



Language



**Emotional noise** 



Physiological barriers



Problems with structure design



**Cultural noise** 

Making assumptions about others based on cultural backgrounds and associated stereotypes.

#### **Examples:**

Customs, beliefs, religious attitudes



Cultural noise





Ambiguity and overuse of abstractions



Information overload





# Barriers to Effective Communications

1 Physical barriers



2 Language



3 Emotional noise



4 Physiological barriers



Problems with structure design



#### **Lack of common experience**

It is effective to use stories and examples to help get a message across to the receiver. However, if the receiver does not have the same knowledge and experience, the stories/examples will not be effective.



6 Cultural noise



Lack of common experience

Ambiguity and overuse of abstractions



9 Information overload





# Barriers to Effective Communications

1 Physical barriers



Language



3 Emotional noise



4 Physiological barriers

Problems with

structure design



**Ambiguity and overuse of abstractions** 

Too many generalisations, proverbs, sayings, etc. can lead to lack of clarity and lead to misinterpretation by the receiver.

Generally speaking...



6 Cultural noise



7 Lack of common experience



8 Ambiguity and overuse of abstractions





# Barriers to Effective Communications

**Information overload** 

1 Physical barriers



2 Language



3 Emotional noise



4 Physiological barriers



Problems with structure design



Too many details can overwhelm and distract the receiver from the important topics.





6 Cultural noise



7 Lack of common experience



8 Ambiguity and overuse of abstractions



9 Information overload



# Barriers to Effective Communications

1 Physical barriers



2 Language



3 Emotional noise



4 Physiological barriers



Problems with structure design



**Jumping to conclusions** 

Making assumptions without having all the facts can be problematic.

Wait. What??
But I assumed that...



6 Cultural noise



7 Lack of common experience



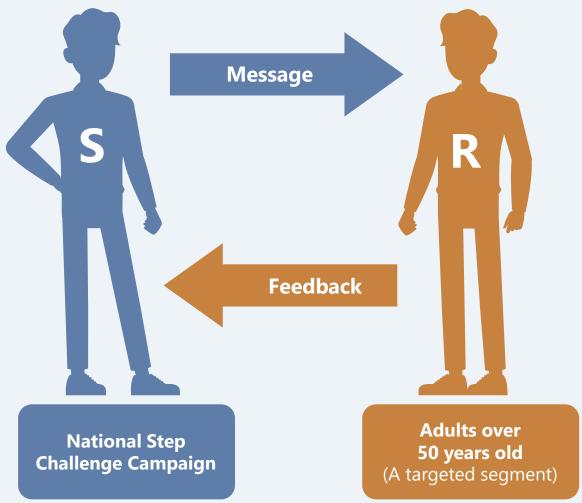
8 Ambiguity and overuse of abstractions



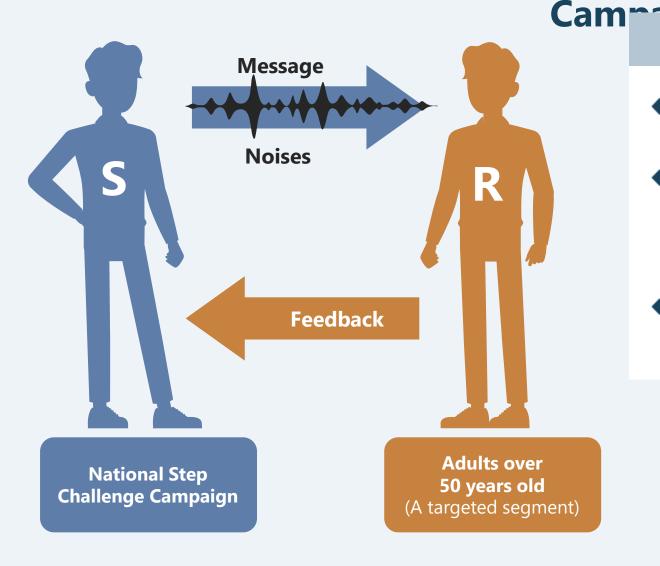
9 Information overload



**Example: National Step Challenge Campaign** 



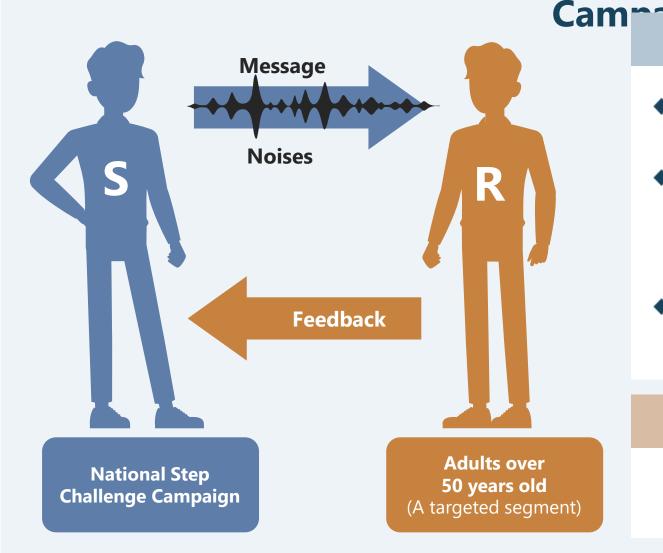
### **Example: National Step Challenge**



#### **Noises**

- Language seniors misunderstood information in campaign collateral
- Misinformation such as hearsay that the campaign is meant for young people and they are too old and not suitable for the campaign, or that they need to purchase the step tracker
- Seniors frightened by use of technology and self exclude themselves from the campaign

### **Example: National Step Challenge**



#### **Noises**

- Language seniors misunderstood information in campaign collateral
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- Seniors frightened by use of technology and self exclude themselves from the campaign

#### **Feedback**

Can occur when seniors ask questions at registration booths and hotline

## **The Communication Iceberg**



### **The Communication Iceberg**



### **The Communication Iceberg**



### **Example: National Step Challenge Campaign**

#### **Unmet needs**

The senior would love to be active but does not know how. For example, where to walk more, what is MVPA, what is a good speed, what footwear is suitable?

#### **Deeper feelings**

He/she often feels lonely and depressed and does not want to do anything outside his/her home



#### **Assumptions**

The senior has knee pains and assumes that he/she should not be walking so much

#### **Unexpressed wants**

He/she wishes for more social interaction with his/her child/children and have more friends



#### Attributes of Effective Health Communications



Timely, honest, and transparent

Clear and understandable to make the science relevant to the target audience

**Effective Health Communications** 

Culturally competent to ensure that health messages can be received, understood, and acted upon

Sharing of resources to promote professionalism within the community of practice

#### Attributes of Effective Health Communications

#### **Example: SG Gov's WhatsApp update service on COVID-19 in Singapore**

#### Subscribe to the service to get:

- Latest information on infection cases
   (e.g. new cases, background of
   individual cases, discharged cases, etc.)
- Health advisory information
- Travel advisory information





# Health munications Definition and objectives

Health communication

Atretegies Considerations

B. Attributes of Effective Health Communications

3 Health communication methods

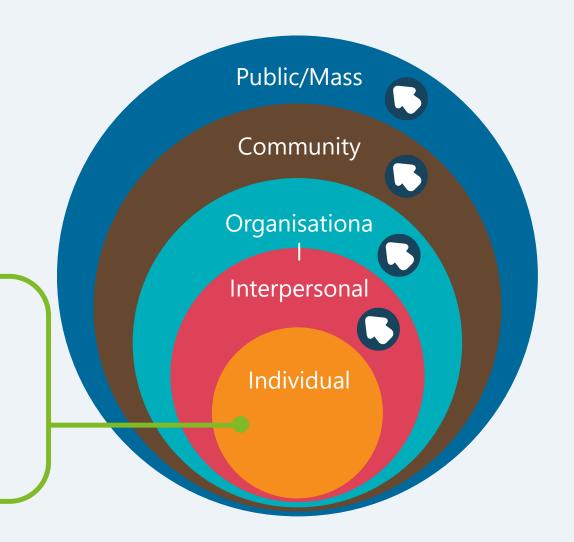
# **Categories of Communication**

Click on a circle to see the examples



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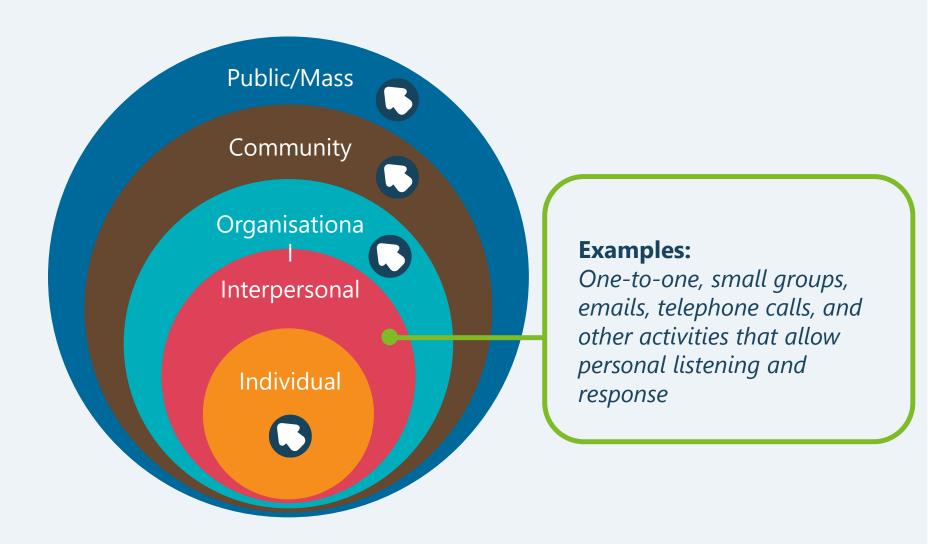


#### **Examples:**

What we think, when we listen to an inner voice

## **Categories of Communication**

Click on a circle to see the examples

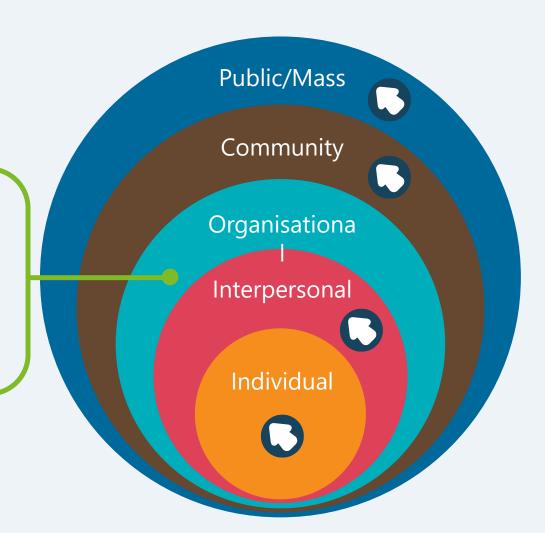


# **Categories of Communication**

Click on a circle to see the examples

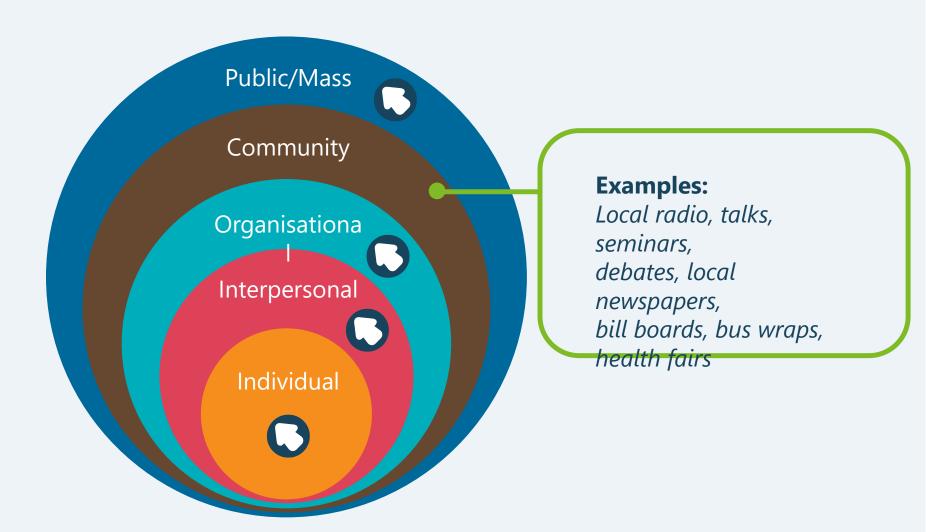
# **Examples:**

Lectures, seminars, debates, meetings, memos, intranets, newsletters, workshops, displays



# **Categories of Communication**

Click on a circle to see the examples

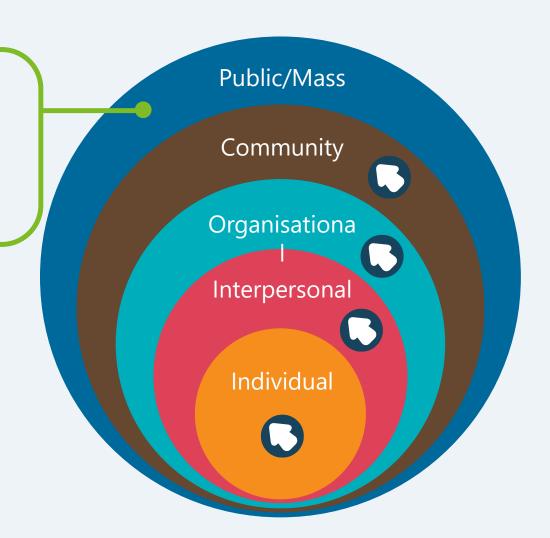


# **Categories of Communication**

Click on a circle to see the examples

#### **Examples:**

National newspapers, television, national radio, internet, social media





# **Informative / Educative Approach**



The informative approach is about providing knowledge or information in an easily understandable manner for the target audience

# **Persuasive Approach**

Appeal to audience's emotion, pulling their heartstrings

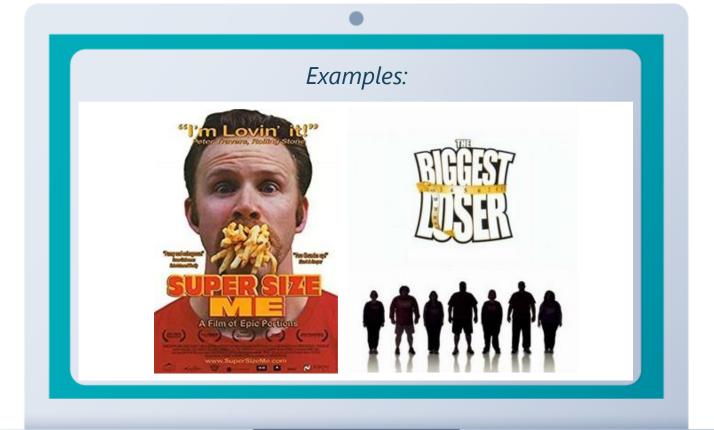




Highlights the negative impact and its severity, associated costs of a health issue

# **Education Entertainment** ("Edutainment")

- An effective video marketing tool to deliver complex health messages, and to eliminate messages that can counter health messages
- Involves adding health messages and storylines into video entertainment such as film documentaries and TV programmes



# **Education Entertainment** ("Edutainment")

 Edutainment includes seeking the entertainment industry for support on a particular health issue



# **Health Advocacy**



Driving efforts to promote positive changes that will benefit the health of a community or population

Organising services and activities that help individuals and families gain access to healthcare in their communities



# What is Social Marketing?

Aims to influence social behaviours that will benefit the target audience and the general society

A systemic application of marketing techniques to achieve specific behavioural goals for a social good

# What is Social Marketing?

Social marketing is not the same as social media marketing even though the latter is one of the promotional tools being used in social marketing

A sys<sup>a</sup> of mark achieve goals

# Social Med Marketing

social benefite e and lety



#### Social Marketing?

# **Examples of Social Marketing**



**FASTEN** your seat belt **EAT** more fruit **PULL OVER** to use your mobile phone DO litter NOT **GET** a mammogram **TALK** to your doctor

Social Marketing?

These words describe problems to be addressed by changing behaviours.

# **Examples of Social Marketing**



**FASTEN** your seat belt **EAT** more fruit **PULL OVER** to use your mobile phone DO litter NOT **GET** a mammogram **TALK** to your doctor

#### Social Marketing?

# **Examples of Social Marketing**

# Describe your target audiences' behaviour

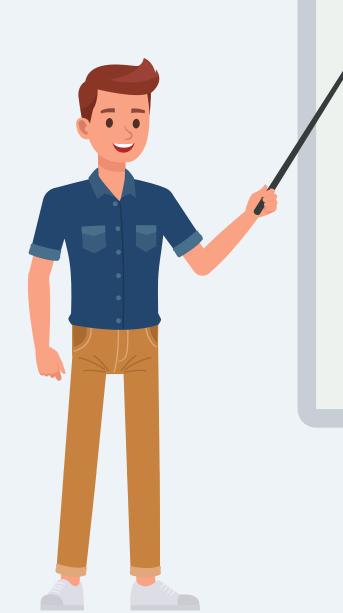


Conduct research to describe what they are currently doing or thinking

#### **Set realistic goals**

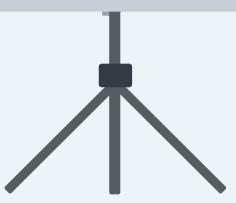


Research information gathered can help shape realistic goals for behavioural change



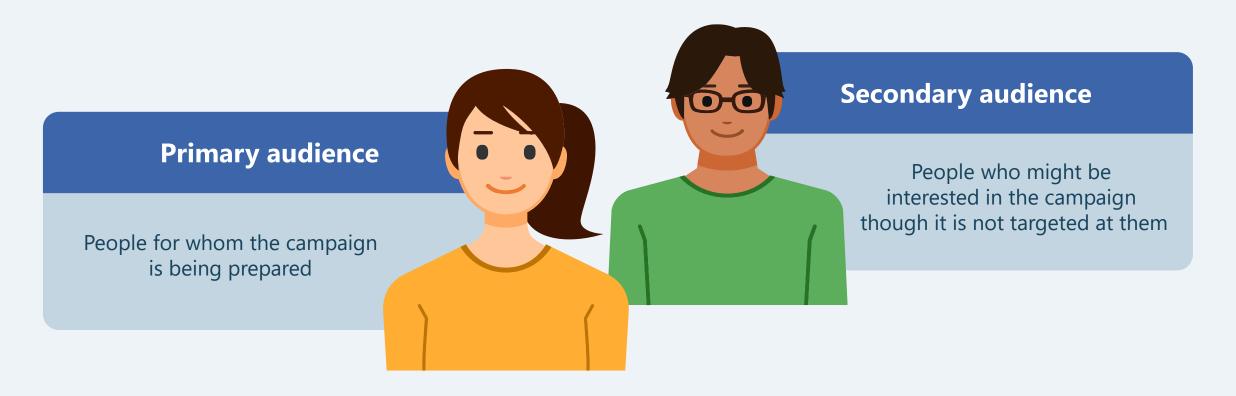
#### **Social Marketing is about...**

- Identify the specific audience segment(s)
- Describe the benefits you will offer
- Create interventions that will influence or support the desired behaviour change



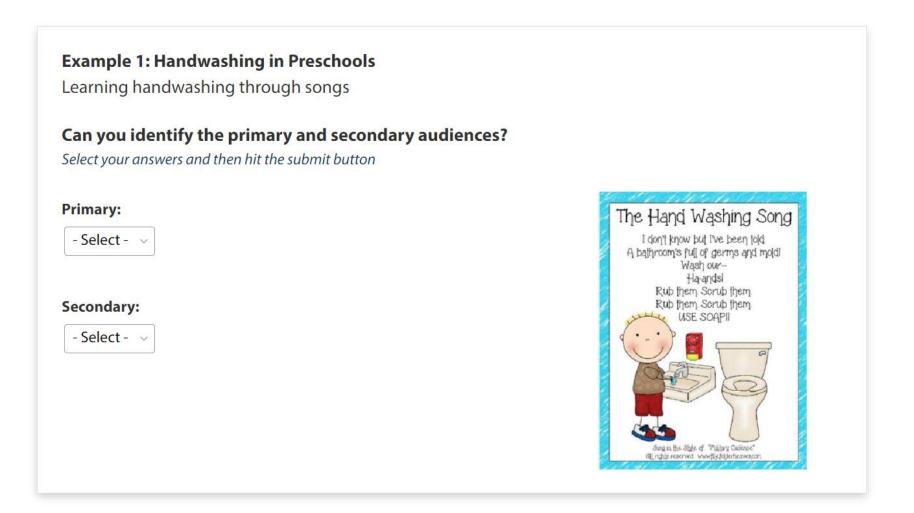


- ◆ The purpose is to understand your target audience completely through needs analysis
- Determine who are the **Primary** and **Secondary audiences**





#### Click the Quiz button to edit this object





# Divide the target audience into smaller homogenous groups



#### **Target audience can be** segmented into groups with similar:◆ Demographicsc

- **Psychographics**
- Geography
- **Behaviours**
- Social networks

# Divide the target audience into smaller homogenous groups



- Help to identify and understand what the barriers, benefits, competitors, and influencers are
- Useful information to help formulate marketing strategies

# **Example 1: Overweight and exercise**

**Target audience** 

Overweight people

**Group 1** 

Does not like to exercise

**Group 2** 

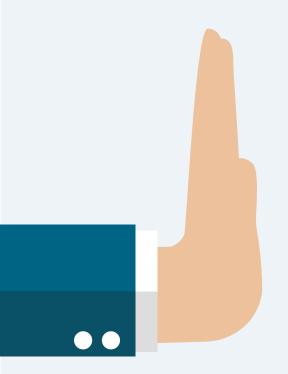
Likes to exercise but have no time

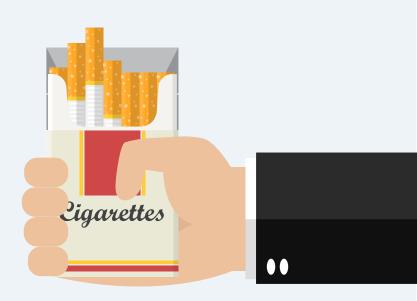
**Marketing strategy** 

Address the barriers for these groups; lack of motivation and time constraint



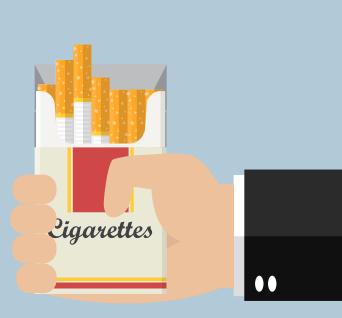
# **Example 2: Quit Smoking**





# **Example 2: Quit Smoking**





# **Example 2: Quit Smoking**







**Target segment: Individuals with children** 

**Target segment: Young females** 





### Click the Quiz button to edit this object

Behaviour objective	C	C	What the audience needs to believe in to change behaviour
2 Belief objective	C	C	Something you want the target to do
3 Knowledge objective	C	C	Makes clear the information/facts the target audience needs to be aware through the campaign



Understanding what factors influence the behaviour of the target audience is critical for designing appropriate interventions that are key in achieving the market objectives



# Behavioural change theories for health promotion:

- Social ecological model
- Stages of change model
- Health-belief model
- Social cognitive theory

### **Example: Promote weight loss – nutrition and physical activity**

#### Individual

#### **Influencing factors:**

Knowledge about healthy behaviours, self efficacy, skills and biological factors



#### Interpersonal

#### **Influencing factors:**

Eating practices, culture, peer pressure, patterns of food preparation, support for physical activity



A positioning statement can articulate what the target audience is supposed to feel and think about the targeted behaviour



Benefits of the targeted behaviour can be highlighted

A good attention-grabbing positioning statement will leave a deep impact







#### For social marketing, the marketing mix is expanded to include 4 additional Ps:

Click on the buttons to see their definitions



#### **Publics**





- Publics refers to both the external and internal groups involved in the programme
- External publics include the target audience, secondary audiences, policymakers, and gatekeepers
- Internal publics are those who are involved in some way with either the approval or implementation of the programme

## **Partnership**





Social and health issues are often so complex that one agency can't make a dent by itself.

They need to team up with other organisations in the community to be effective.

## **Policy**





Social marketing programmes can do well in motivating individual behaviour change, but that is difficult to sustain unless the environment they're in supports that change for the long run.

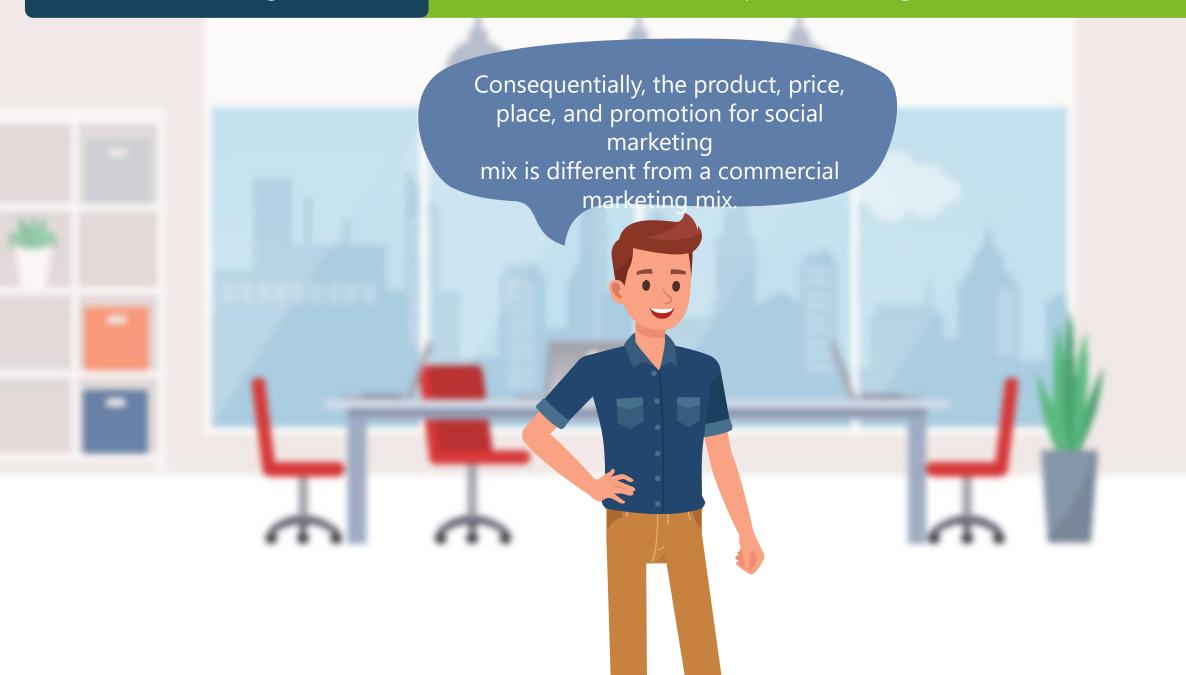
Often, policy change is needed, and media advocacy programmes can be an effective complement to a social marketing programme.

## Purse Strings (Budget)





Most organisations that develop social marketing programmes operate through funds provided by sources such as foundations, governmental grants, or donations.



## **Social Marketing Mix: Product**



Product is defined as the sum of the desired behaviour, tangibles, and services

## **Social Marketing Mix: Product**

Example: Campaign to reduce the prevalence of heart disease

**Behaviour** 30 minutes of walking per day Make available a fitness tracker to track **Tangible** progress Provide buddy walking **Service** programme Organise a health fair





Costs includes intangible costs that the target audience may encounter when adopting the programme:

- Behavioural challenges
- Time
- Effort
- Physical challenges
- Psychological/emotional challenges
- Social challenges

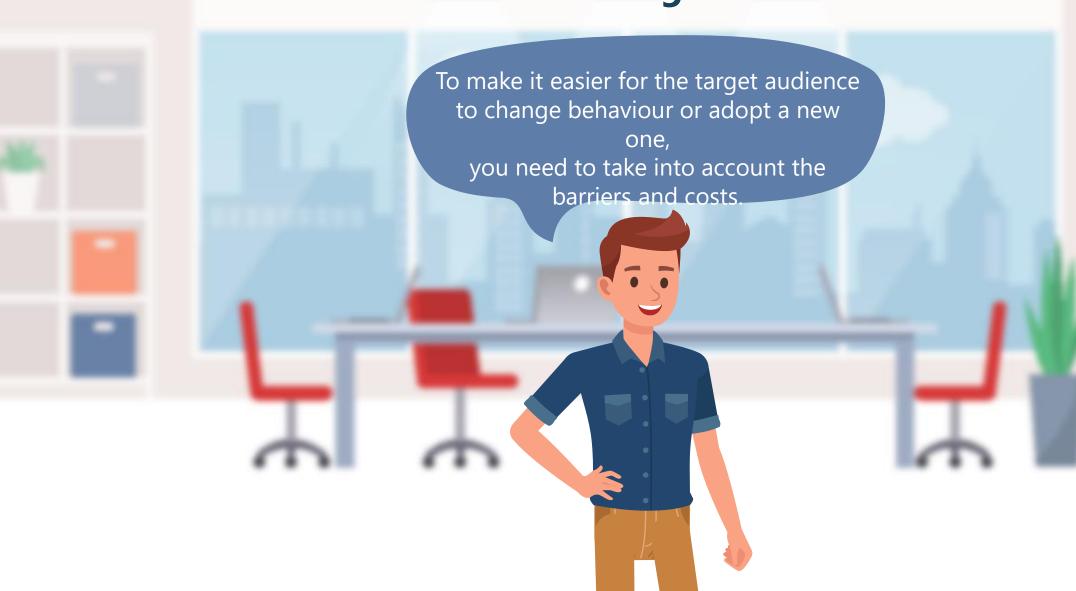


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Barriers are what keep people from responding to an intervention or performing a behaviour

- No transportation to attend
- Moracilities for exercise
- Lack of healthy food products in a supermarket



Example: Child immunisation programme

# What mothers have to go through

Transport costs,
inconvenience
of bringing the baby, handling
the cranky baby after the
immunisation shot, etc.



# Campaign message to mothers

Benefits of a healthy baby are far greater than the costs and inconveniences



Place often refers to message delivery channels or situations where the behaviour does and can occur **Includes:** 

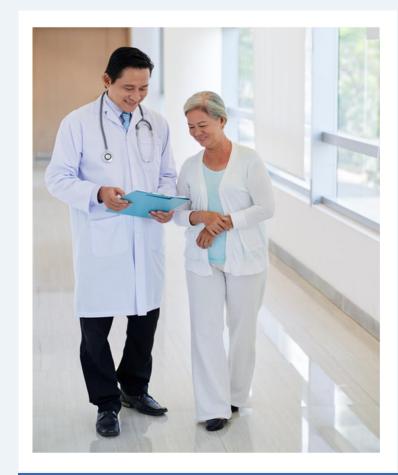
- Where the target audience performs the behaviour
- Where the behaviour can be accessed
- Where people think or hear about the behaviour



Physical activities in fitness corners



Access to healthy foods at supermarkets and food courts



Patients listening to their doctor's advice

### **Social Marketing Mix: Promotion**



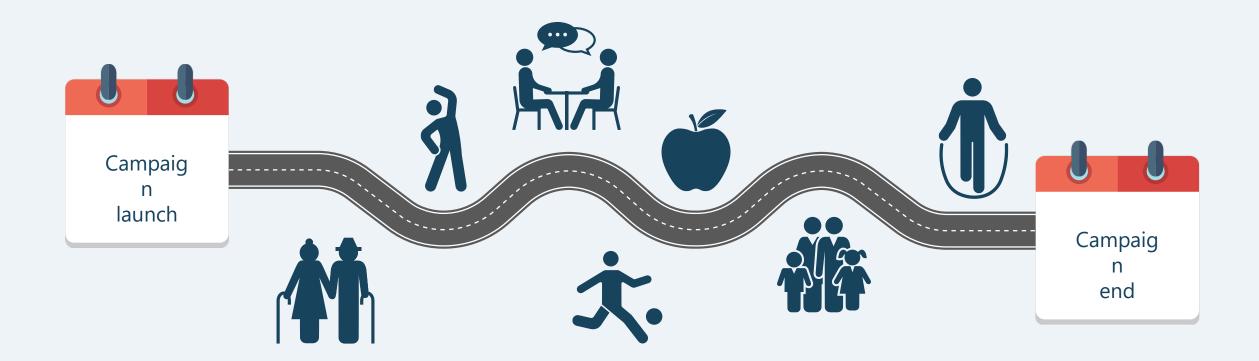
- Promotion refers to the communication channels and tools that are used to promote the product, its benefits, the price, and place
- Includes the messages, materials, channels, activities, and incentives

## **Summary**

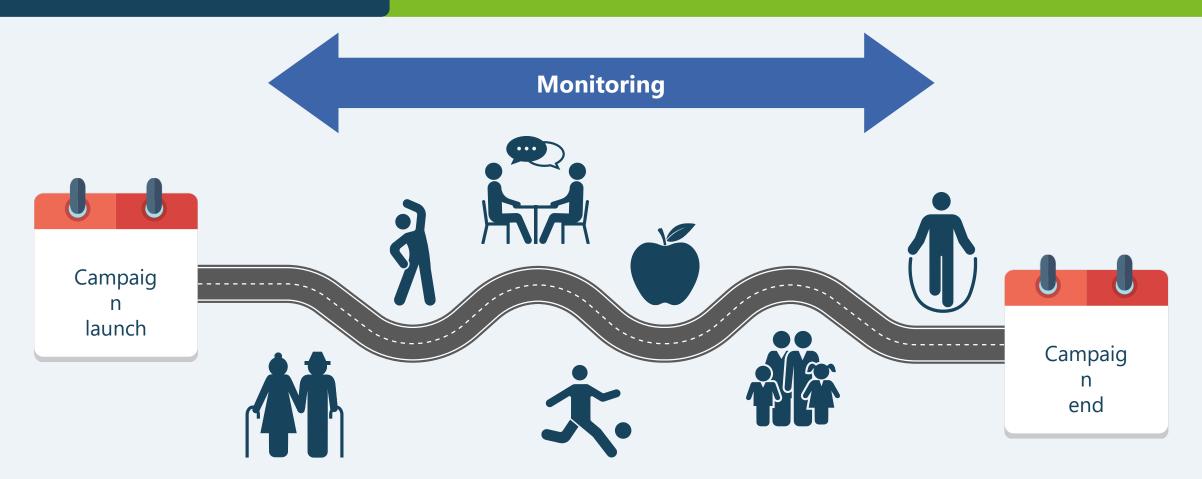
	Commercial Marketing	Social Marketing
Product	<ul><li>A tangible object</li><li>A service</li><li>Mass produced</li></ul>	<ul> <li>A tangible object</li> <li>A service</li> <li>A practice</li> <li>An idea</li> </ul>
Price	Amount the customer pays for the product or service	What customer must do to obtain social marketing product or the barriers to overcome for behaviour change
Place	Location a product can be purchased	The way product reaches its customers or where the behaviour is being performed
Promotion	<ul> <li>Advertising</li> <li>PR</li> <li>Personal selling</li> <li>Sales promotion</li> </ul>	<ul> <li>Advertising</li> <li>PR</li> <li>Personal selling</li> <li>Promotion</li> <li>Media advocacy</li> </ul>



evaluation plan

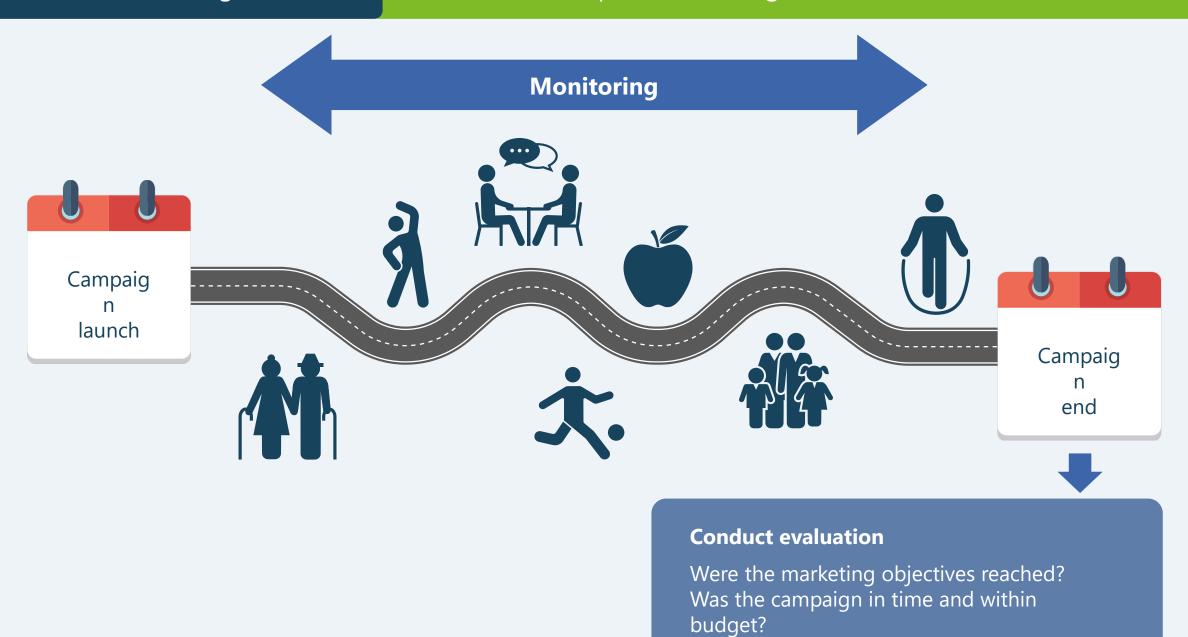


#### Step 7: Monitoring and Evaluation Plan

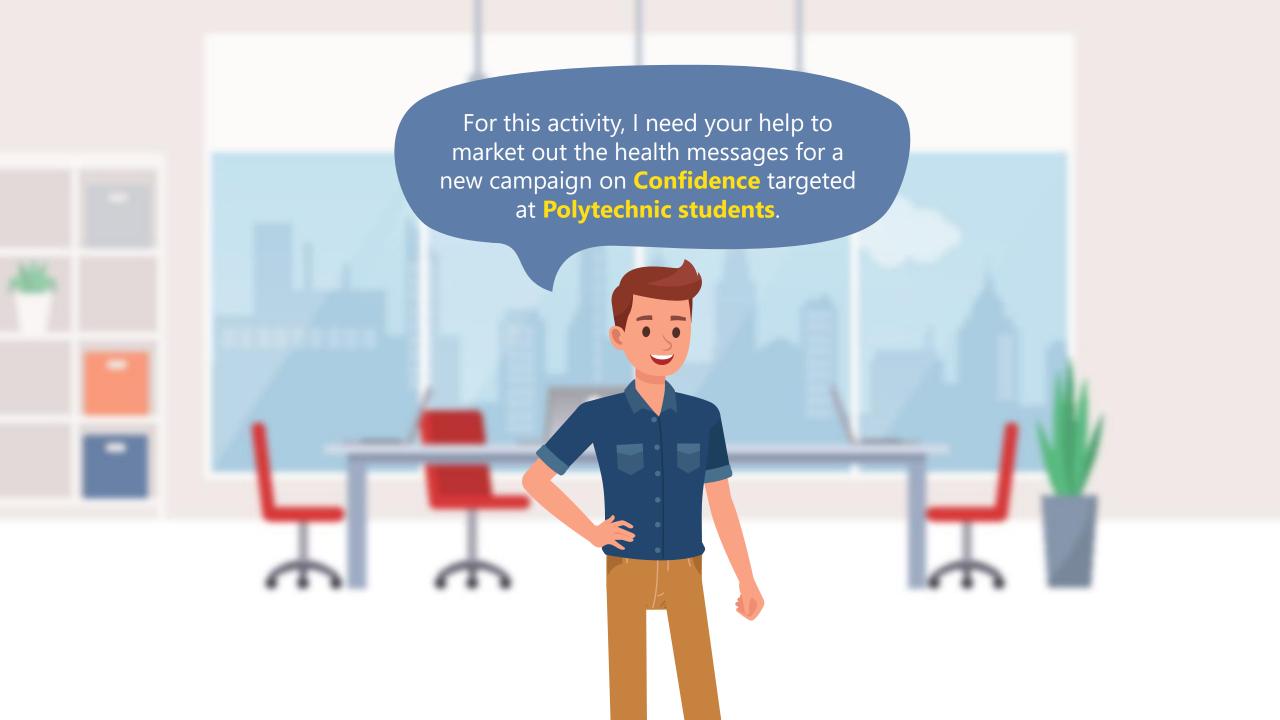


#### Step 7: Monitoring and Evaluation Plan

What worked well and what didn't?







# "3 Tips to Boost Your Confidence" (Video length: 4 min 16 sec)



Retrieved from https://www.youtube.com/watch?v=l\_NYrWqUR40



### Click the Quiz button to edit this object

Question 1 Polytechnic students are the primary audience for the campaign. Who do you think is the secondary audience?	
○ Lecturers	
Student Counsellors	
○ Family members	
○ All the above	



# **Health Infographics**

- 1 Usefulness of health infographics
- 2 Types of infographics
- 3 Checklist for good infographics

#### **Brain Health Research Study**

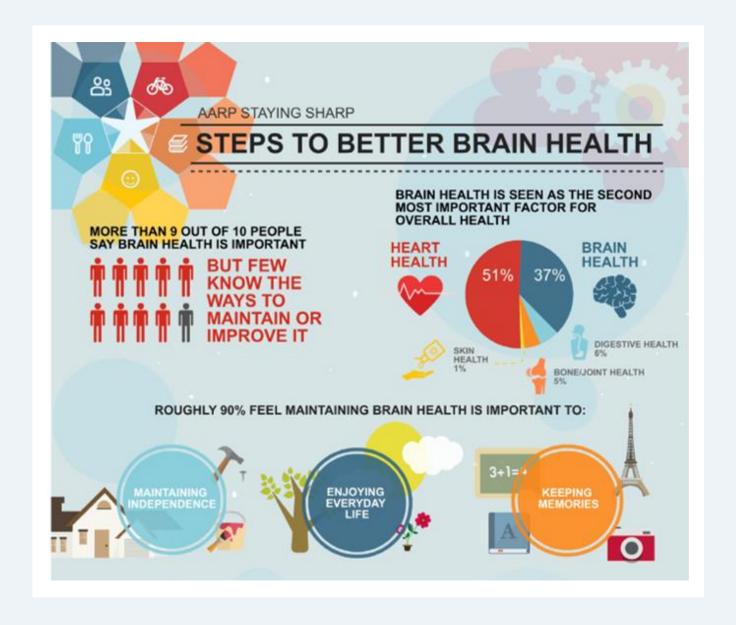
by Patty David and Vicki Gelfeld, AARP Research, January 2015

https://www.aarp.org/research/topics/health/info-2015/staying-sharper-study.html

The overarching goal of this research is to explore how consumers understand and perceive brain health and how AARP may affect consumer attitudes and behaviors around brain health in the future. Specific research objectives include: understanding attitudes and behaviors toward healthy living, understanding attitudes and behaviors toward brain health, determining awareness, engagement, consideration, and motivation for brain training, and determining primary sources for brain health research.

#### Key findings include:

- Maintaining a healthy lifestyle is important to all consumers (99% find it at least somewhat important). Brain health is the second most important component in maintaining a healthy lifestyle, after heart health (37% find brain health most important while 51% find heart health most important).
- While adequate rest (86%), reduced stress (86%), proper nutrition (84%), and physical exercise (75%) are seen as the most important
  components to healthy living, consumers also engage in puzzles and games online (48%) and in newspapers, books, and magazines (37%). To
  better maintain a healthy lifestyle, consumers are willing to spend money on tools or resources to maintain or improve brain health (50% are
  very or extremely willing).
- Brain training is a relatively well-known concept among consumers (52% are aware of brain training). Working on puzzles (70%), solving word
  problems (67%), math problems (59%), and playing memorization games (55%) are all popular cognitive exercises consumers have engaged to
  improve or maintain brain health. There is also interest in engaging in these activities in the future (43%, 44%, 46%, and 52% would consider
  these activities in the future, respectively).
- Consumers are likely to engage in brain training to support living a more enjoyable, self-managed life (91%). Catastrophic events affecting the
  brain, inability to manage simple tasks, worsening memory, and witnessing a loved one suffer from a decline in brain health are primary
  motivators to participate in activities to maintain or improve brain health (76%, 74%, 74%, and 73%, respectively).
- Across brain training programs, consumers are primarily aware of Lumosity (51%) and Mind Games (35%). Brain HQ is the least used program (19% of those aware of the program), but given the most consideration for future usage (72% of those aware of the program).
- Consumers primarily look to their doctor and friends or family to learn more about brain health (70% and 51%, respectively). When
  researching brain health, consumers prefer sources supported by doctors (72%) and professionals (69%) that are current and up-to-date with
  supporting statistical data (57%).



#### Which one is easier to understand?

by Patty David and Vicki Gelfeld, AARP Research, January 2015

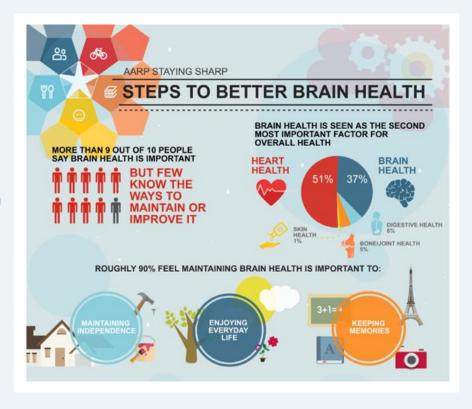
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- Across brain training programs, consumers are primarily aware of Lumosity (51%) and Mind Games (35%). Brain HQ is the least used program (19% of those aware of the program), but given the most consideration for future usage (72% of those aware of the program).
- Consumers primarily look to their doctor and friends or family to learn more about brain health (70% and 51%, respectively). When
  researching brain health, consumers prefer sources supported by doctors (72%) and professionals (69%) that are current and up-to-date with
  supporting statistical data (57%).





#### Which one is easier to understand?

by Patty David and Vicki Gelfeld, AARP Research, January 2015

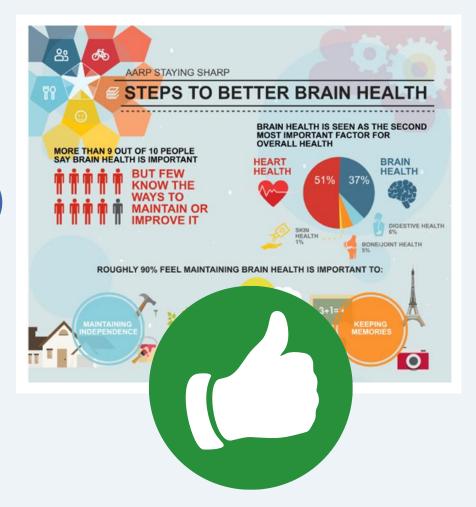
https://www.aarp.org/research/topics/health/info-2015/staving-sharper-study.html

The overarching goal of this research is to explore how consumers understand and perceive brain health and how AARP may affect consumer attitudes and behaviors around brain health in the future. Specific research objectives include: understanding attitudes and behaviors toward healthy living, understanding attitudes and behaviors toward brain health, determining awareness, engagement, consideration, and motivation for brain training, and determining primary sources for brain health research.

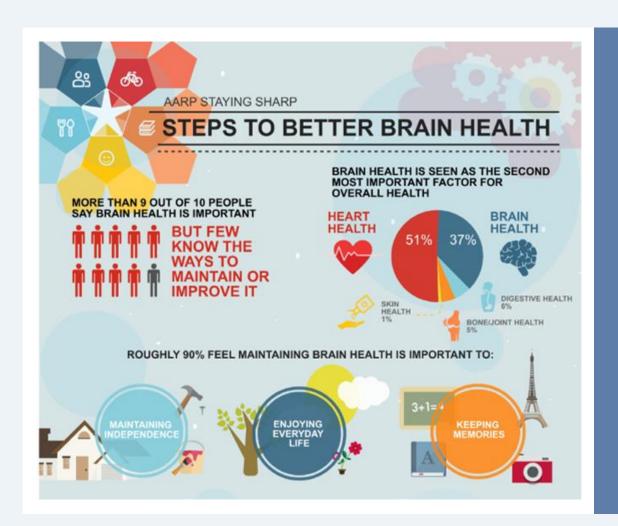
#### Key findings include:

- Maintaining a healthy lifestyle is important to all consumers (99% find it at least somewhat important). Brain health is the second most
  important component in maintaining a healthy lifestyle, after heart health (37% find brain health most important while 51% find heart health
  most important).
- While adequate rest (86%), reduced stress (86%), proper nutrition (84%), and physical exercise (75%) are seen as the most important
  components to healthy living, consumers also engage in puzzles and games online (48%) and in newspapers, books, and magazines (37%). To
  better maintain a healthy lifestyle, consumers are willing to spend money on tools or resources to maintain or improve brain health (50% are
  very or extremely willing).
- Brain training is a relatively well-known concept among consumers (52% are aware of brain training). Working on puzzles (70%), solving word
  problems (67%), math problems (59%), and playing memorization games (55%) are all popular cognitive exercises consumers have engaged to
  improve or maintain brain health. There is also interest in engaging in these activities in the future, 43%, 44%, 46%, and 52% would consider
  these activities in the future, respectively).
- Consumers are likely to engage in brain training to support living a more enjoyable, self-managed life (91%). Catastrophic events affecting the
  brain, inability to manage simple tasks, worsening memory, and witnessing a loved one suffer from a decline in brain health are primary
  motivators to participate in activities to maintain or improve brain health (76%, 74%, 74%, and 73%, respectively).
- Across brain training programs, consumers are primarily aware of Lumosity (51%) and Mind Games (35%). Brain HQ is the least used program (19% of those aware of the program), but given the most consideration for future usage (72% of those aware of the program).
- Consumers primarily look to their doctor and friends or family to learn more about brain health (70% and 51%, respectively). When
  researching brain health, consumers prefer sources supported by doctors (72%) and professionals (69%) that are current and up-to-date with
  supporting statistical data (57%).



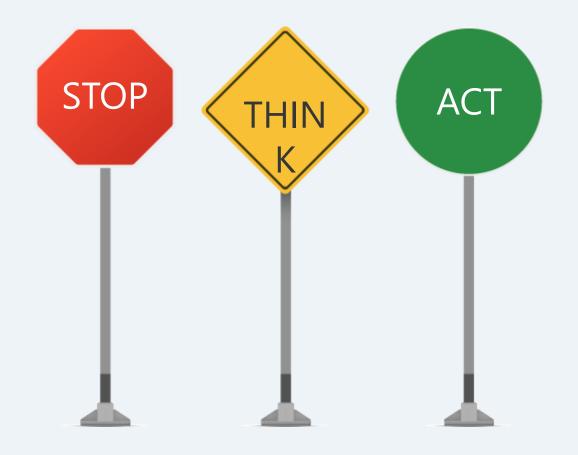


### Which one is easier to understand?

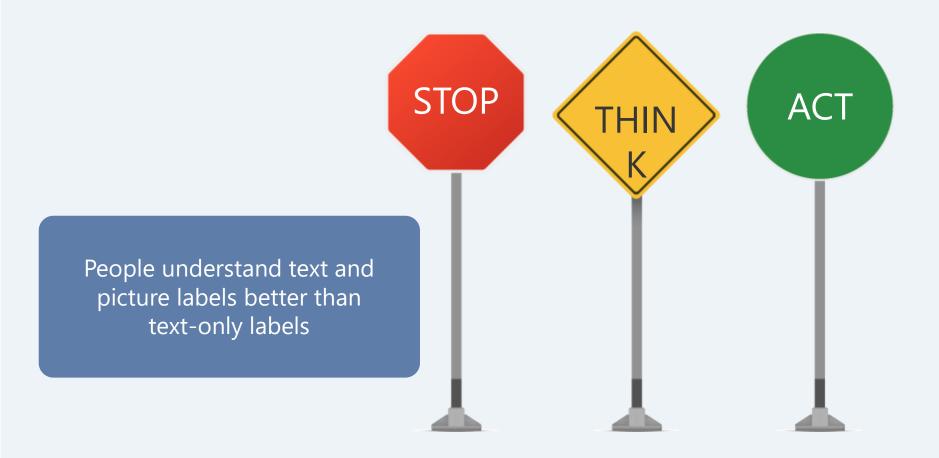


- Information on health can involve complex data
- Translate this data into a form the public can easily understand
- Health infographics are an effective way to educate or inform an audience on health promotion matters

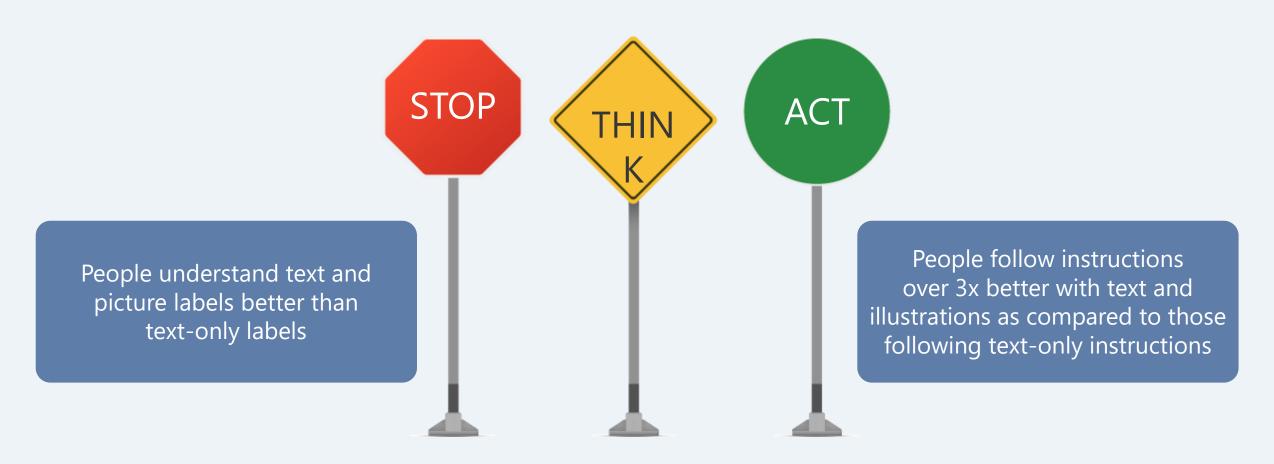
Infographics are better at getting the message across to people because...

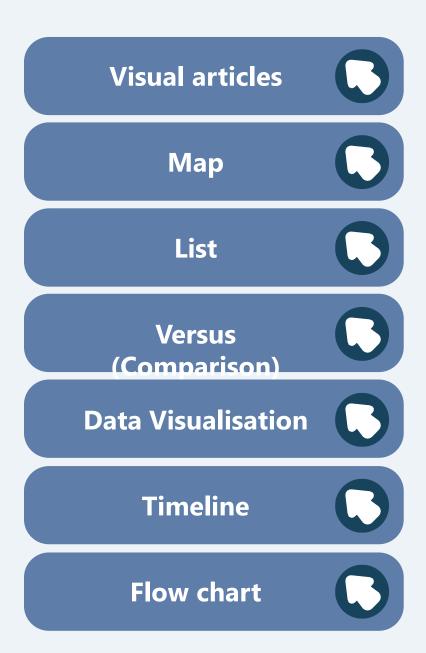


Infographics are better at getting the message across to people because...



Infographics are better at getting the message across to people because...





Click on a button for details

# **Visual articles** Map List Versus (Comparison) **Data Visualisation Timeline**

Flow chart

### **Visual Articles**

Makes a piece of writing more visual







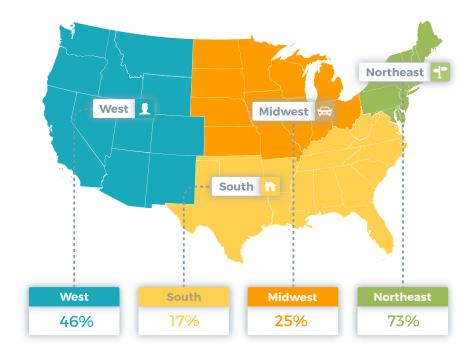
#### **Best used to:**

- Cut down on text
- Make plain article more
- interesting potential



### Map

Showcases data trends based on location



#### **Best used to:**

 Compare places and cultures via setting-centric data

# **Visual articles** Map List Versus (Comparison) **Data Visualisation Timeline** Flow chart



#### **Best used to:**

Support a specific claim or argument

# **Visual articles** Map List **Versus** (Comparison) **Data Visualisation Timeline** Flow chart

### **Versus (Comparison)**

Compares two things in a head-to-head study



### **Best used to:**

- Highlight differences between two similar
- things
   Highlight similarities between two unlike things
- Prove one option is superior/inferior to the other

# **Visual articles** Map List Versus (Comparison) **Data Visualisation Timeline** Flow chart

### **Data Visualisation**

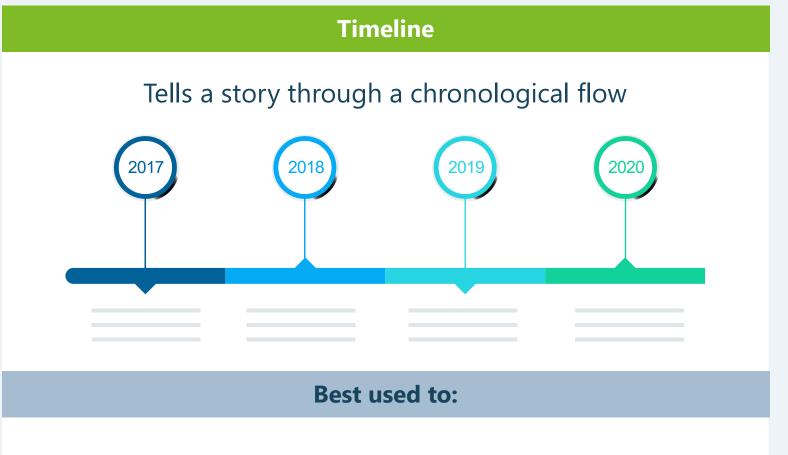
Communicates data through charts, graphs, and/or design



#### **Best used to:**

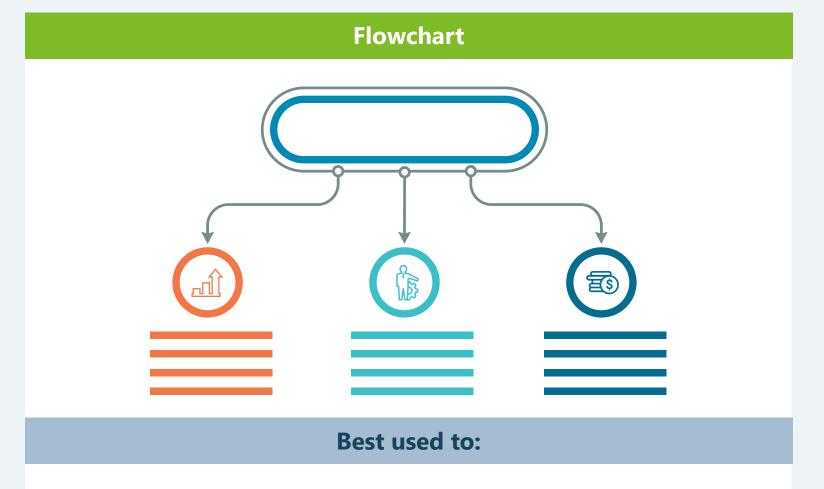
- Make data-driven arguments easier to
- understand Make facts and statistics more interesting to absorb

# **Visual articles** Map List Versus (Comparison) **Data Visualisation Timeline** Flow chart



- Show how something has changed over time
- Make a long, complicated story easier to
- understand one thing leads to another

# **Visual articles** Map List Versus (Comparison) **Data Visualisation Timeline** Flow chart

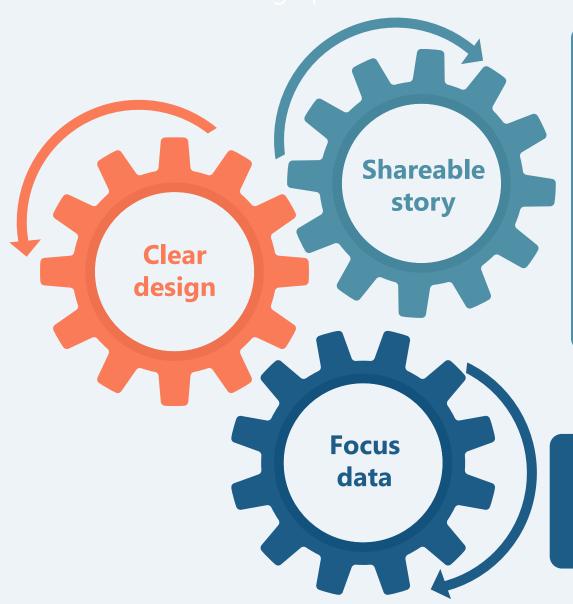


- Provide personalised answers for readers
- Showcase how multiple situations can reach the same conclusion

# Checklist for Good

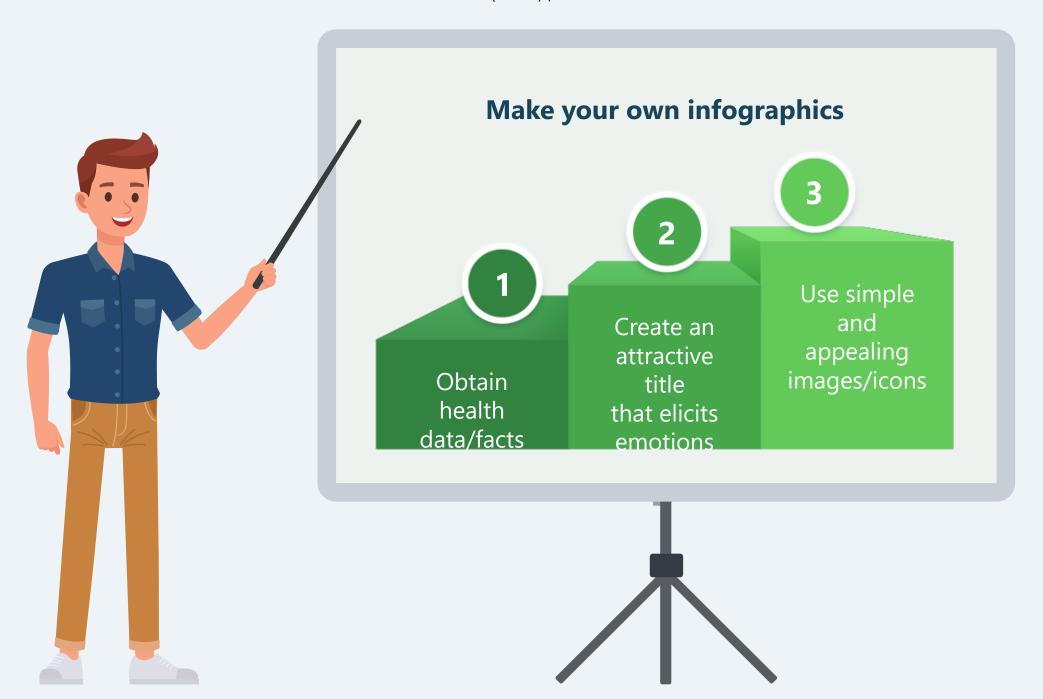


- Balette graphics
- Data visualisation
- Convey a message at a glance
- Connecting sections



- Answer an interesting question to grab
- audience Use data to elicit
- emotions Graphics should tell the story
- Use little text in clear font
- File size as small as possible (.jpeg)

- ◆ Relevant data
- Fact-check
- Credit your









## Click the Quiz button to edit this object

#### **Question 1**

What type of infographic is shown here for raising awareness of sugar consumption?

- Visual Article
- List
- Timeline
- Flowchart



### **Learning Summary**

The use of social marketing, marketing mix, and health communication for health promotion interventions

Key considerations when designing a marketing campaign

**Evaluation of existing marketing campaigns** 

Using alternative strategies to an existing health promotion campaign based on selected principles of best practices.



